## **PUBLIC NOTICE**

PLEASE TAKE NOTICE THAT THE NASSAU COUNTY LEGISLATURE WILL HOLD A REGULARLY SCHEDULED SESSION OF THE LEGISLATURE COMMITTEE MEETINGS ON MONDAY, NOVEMBER 5, 2012 STARTING AT 1:00 PM IN THE LEGISLATIVE CHAMBER, 1st FLOOR, THEODORE ROOSEVELT EXECUTIVE AND LEGISLATIVE BUILDING, 1550 FRANKLIN AVENUE, MINEOLA, NEW YORK 11501

| COMMITTEE                                | TIME    |
|--|---------|
| RULES                                    | 1:00 PM |
| PUBLIC SAFETY                            | 1:00 PM |
| PLANNING, DEVELOPMENT & THE ENVIRONMENT  | 1:00 PM |
| TOWNS, VILLAGES AND CITIES               | 1:00 PM |
| ECONOMIC & COMMUNITY DEVELOPMENT & LABOR | 1:00 PM |
| PUBLIC WORKS AND PARKS                   | 1:00 PM |
| HEALTH AND SOCIAL SERVICES               | 1:00 PM |
| GOVERNMENT SERVICES AND OPERATIONS       | 1:00 PM |
| MINORITY AFFAIRS                         | 1:00 PM |
| VETERANS AND SENIOR AFFAIRS              | 1:00 PM |
| FINANCE                                  | 1:00 PM |

## **William Muller 111**WILLIAM MULLER III

Clerk of the Legislature Nassau County, New York

**Dated: OCTOBER 29, 2012** 

Mineola, NY

As per the Nassau County Fire Marshal's Office, the Legislative Chamber has a maximum occupancy of 251 people and the outer chamber which will stream the meeting live, has a maximum occupancy of 72. Passes will be distributed on a first come first served basis beginning at 12:30 PM and attendees will be given an opportunity to sign in to address the Legislature for a maximum of three minutes. The Nassau County Legislature is committed to making its public meetings accessible to individuals with disabilities and every reasonable accommodation will be made so that they can participate. Please contact the Office of the Clerk of the Legislature at 571-4252, or the Nassau County Office for the Physically Challenged at 227-7101 or TDD Telephone No. 227-8989 if any assistance is needed. Every Legislative meeting is streamed live on http://www.nassaucountyny.gov/agencies/Legis/index.html.